

# LET'S BEGIN



# Activity One

First, listen and guess.

Next, take a piece of paper each.

Sound out the sounds to find your partners.



# Activity Two

Guess the musical instrument.

Walk according to the rhythm.



# Activity Three

1. Sit in a circle. Clap your hands one by one.
  - Do you think the sounds stayed the same all the way round?
  - What changed?
  - Did it get faster or slower?
2. Get the activity going by getting everyone to clap hands, stamp feet and tap thighs.



# Activity Four

Think of a nursery rhyme.

Perform the rhyme in a creative manner.



# Activity Five

I spy names:

- Stand in a circle
- ‘I spy someone whose name begins with.....’  
(give the sound of the first letter, then say the person’s name)
- Make up a fun sentence.  
eg. Rosdy the rowdy rapper.  
Salimah slithery slimy snail.  
Jill the jolly jiggly jogger.



# Activity Six

1. Lead mouth movements.

2. Do the following sounds:

- make your voice go down a slide - wheee!
- make your voice bounce like a ball - boing, boing!
- hiss like a snake
- keep everyone quiet - shshshsh
- be a steam train - chchchch
- be a bumble bee - zzzzzzzz
- be an angry lion



# Activity Seven

## 1. Story

I am a d-o-g. My name is Clifford. I am r-e-d. I have long ear-s. I have four l-e-g-s.

2. Show pictures of animals. Get participants to say the sounds in the name of the animals.

(i) c-a-t

(ii) d-o-g

(iii) b-ee



# Activity Eight

*Let's Listen*



# Activity Nine

# Let's Talk



# Let's Match

Match the activities with the learning standards :

Activity One

Activity Two

Activity Three

Activity Four

Activity Five

Activity Six

Activity Seven

Activity Eight

Activity Nine



# THANK YOU

